

Graphic Design Wednesday 9/16

- **Assign Computers-** Review Computer Lab etiquette Do's and Don'ts
- **Intro to Illustrator: Take notes!!!!!!! Labeled with today's date. (absent? You will have to copy from someone!)**
 - Learn how to open and save a file
 - Learn how to use brushes
 - Learn how to use shape tool, edit anchor points and unite shapes, and fill a shape with color
 - Learn how to use selection and direct selection tools to edit shapes and move them around
 - **Save your practice from today:**
 - Your last name.practice9.15 (EX: Zeller.practice.9.15)

GRAPHICS LAB

WORK ETHIC EXPECTATIONS

- **BE PREPARED!**
 - BRING YOUR VISUAL JOURNAL DAILY AND TAKE THOROUGH NOTES- INCLUDING THE DATE AND TITLE OF THE NOTES
 - DO BRING A USB OR SD CARD WITH YOU DAILY TO BACK UP YOUR WORK. (Anything you loose you are responsible for re-doing)
- **ALWAYS BACK UP YOUR WORK:**
 - Save to your usb drive, your documents, and your project temp and when you finish a design to your filr/shared folder dropbox for Graphic Design period 1
- **BE FOCUSED AND ON TASK!**
 - ALWAYS STAY ON TASK AND ASK FOR HELP FROM ADVANCED DESIGN STUDENTS OR MYSELF IF YOU ARE STUCK

Intro to Illustrator Interactive Notes:

9/16/15

- What is the difference between Vector and Raster image?
 - Raster= made up of pixels, without a high resolution images can appear 'blurry'
 - Created in Photoshop
 - Vector= created by paths and anchor points (mathematical) no pixels. Can be enlarged indefinitely without becoming pixelated.
 - Created in Illustrator

Intro to tools in Illustrator:

We will be using these today

- **Find them on your tools' guide and Take notes on each!**
 - SELECTION TOOLS and Short cut:
 - Selection Tool / Command V
 - Direct Selection Tool / Command A
 - DRAWING TOOLS
 - Shape tools (rectangle, ellipse, etc)
 - Pen tool
 - Add and subtract Anchor point
 - PAINTING TOOLS:
 - Paintbrush
 - Gradient
 - Eyedropper
 - SWATCHES AND TOOL PALETTES
- Learn how to edit, change and control each tool with the tool palette bar at the top of your screen

Create a practice design:

- **Use a stock Shape**
 - **Duplicate it:**
 - Command V and
 - Use selection tool to move.
 - Command T to transform
- **Edit one of the shapes:**
 - Use delete and add anchor point tool
- **Create a shape with brush tool**
- Create a more interesting shape by overlapping several and then going to Window on top tab, the **clicking the 'Unite' button to combine them into 1**
- **Play with composition-** move the shapes around with selection tool- Change their sizes and rotations
- **Play with color and gradient fills**
- (consider using rectangle shape to create a colored background for your shapes)

SAVING YOUR WORK:

- Always save your work like this:
 - Last name.project title
- Always save through out your process, not just at the end of a work session