

COLUMBIA RIVER HIGH SCHOOL

IB VISUAL ART



SUMMER ART HOME STUDY

**FOR STUDENTS WHO ARE ENTERING INTO THEIR 2ND YEAR OF IB
ART (WHETHER THEY TOOK ART STUDIO OR IB)
PLEASE REVIEW THE CONTENTS OF THIS HANDOUT BEFORE
SCHOOLS OUT, & CONTACT ME WITH ANY QUESTIONS.**

Jason Phelps

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(I do not check voicemail over the summer, but I do check my email)

IB Summer Activities

The purpose of your summer work is to satisfy one of the IB Art Requirement. Next year's testing students will work on their Comparative Study while all other students will create a project worth of an art exhibition. For upcoming seniors this will be the IB Art Exhibition in March. The work below equals 70 pts and will be assessed for pts in the 1st week back to school.

Testing Students Will:

1. Complete the Comparative Study (see the "Comparative Study Due Dates and Instructions" document on my website
 - a. up to showing how the researched artist have informed the student's work
 - b. It is your responsibility to refer to the CS information on my website.
2. The September projects will be to
 - a. Make a project that is inspired by the CS research
 - b. Create the final draft of the CS which involves the influence of the CS research
 - c. You are encouraged to do any of this work in the summer!
3. Recommended: look over the Process Portfolio Rubric and work out visual and conceptual ideas for more works to be completed
4. Just a reminder that your process portfolio must include each category:

Two-dimensional forms	Three-dimensional forms	Lens-based, electronic and screen-based forms
<ul style="list-style-type: none">• Drawing: such as charcoal, pencil, ink• Painting: such as acrylic, oil, watercolour• Printmaking: such as relief, intaglio, planographic, chine collé• Graphics: such as illustration and design	<ul style="list-style-type: none">• Sculpture: such as ceramics, found objects, wood, assemblage• Designed objects: such as fashion, architectural, vessels• Site specific/ephemeral: such as land art, installation, mural• Textiles: such as fibre, weaving, printed fabric	<ul style="list-style-type: none">• Time-based and sequential art: such as animation, graphic novel, storyboard• Lens media: such as still, moving, montage• Digital/screen based: such as vector graphics, software generated

Non Testing Students Will:

- Create a project worthy of your IB Exhibition; worthy of a community exhibition; or worthy of a portfolio submission for art school.
- This project must receive an A- (90%) or higher in the gradebook or it will not be accepted
- You are asked to show the following content and skills:

1. Making connections to the art world/art history

- i. Research an art movement, artist, art exhibition, news, or theory. You can choose to experience via text, online, interview an artist, go to an art show, watch a video, or interview a curator or authority. You should include pictures and annotate for how this information:
 1. Strengthens your theme
 2. Clarifies your theme
 3. adds to your theme

2. Develop your theme and original thought

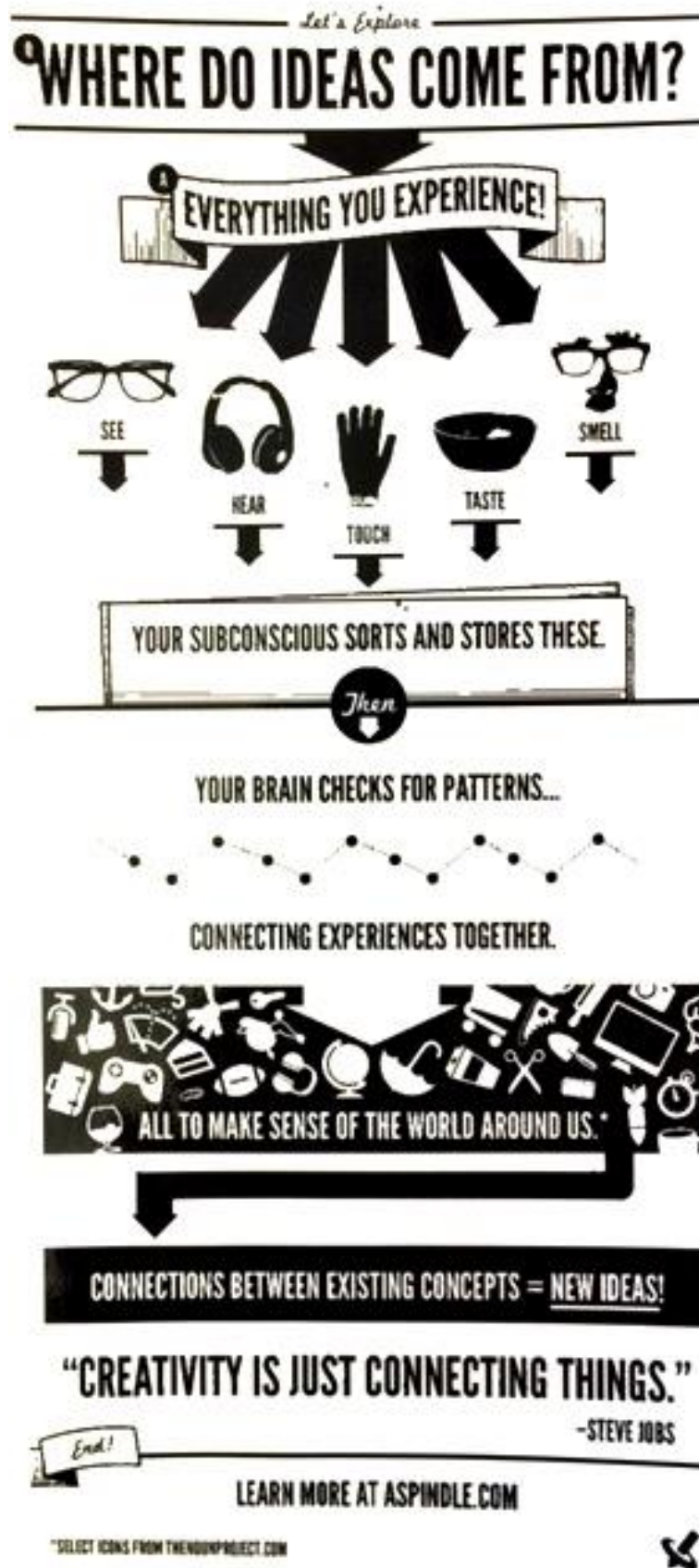
- i. Make connections to non-art world related content. I recommend that you find a PRIMARY SOURCE for this activity. You should ask yourself: 'what information can I gather that strengthens, clarifies, or adds to my theme?' You should include the actual article and annotate it for how it fits your theme. Address its importance! Consider the following:
 1. News article
 2. Interview an authority of the topic (a written transcript)
 3. A book about your theme
 4. A website that is an authority of your topic

3. Show skill development

- i. create a goal to acquire/sharpen skills at the beginning or the project and show and explain how you achieved your new skill
- ii. Your final grade is heavily dependent on your achievement of this skill. Make sure it is a valid skill and that you explain that you learned it!
- iii. Create record in your Process Portfolio of skill development.
- iv. You can do this while working on a project and photographing the skills as they develop
- v. or by practicing first and then creating a final work and creating a final reflection page
- vi. consider creating a work from a different category:

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These last 2 pages are to help you through this process:




29 WAYS TO STAY CREATIVE

1  **MAKE LISTS**


2  **CARRY A NOTEBOOK EVERYWHERE**

3  **TRY FREE WRITING**

5  **QUIT BEATING YOURSELF UP**

4  **GET AWAY FROM THE COMPUTER**


6  **TAKE BREAKS**

7  **SING IN THE SHOWER**


8  **DRINK COFFEE**

9  **LISTEN TO NEW MUSIC**

10  **BE OPEN**


11  **SURROUND YOURSELF WITH CREATIVE PEOPLE**

12  **GET FEEDBACK**

13  **COLLABORATE**

14 **DON'T GIVE UP DON'T GIVE UP DON'T GIVE UP DON'T GIVE UP DON'T GIVE UP DON'T GIVE UP DON'T GIVE UP DON'T**

15  **PRACTICE, PRACTICE, PRACTICE**

16  **ALLOW YOURSELF TO MAKE MISTAKES**

17  **GO SOMEWHERE NEW**


18  **COUNT YOUR BLESSINGS**


19  **GET LOTS OF REST**

20  **TAKE RISKS**

21


BREAK THE RULES

22  **DON'T FORCE IT**

23  **READ A PAGE OF THE DICTIONARY**

24  **CREATE A FRAMEWORK**

25 **STOP TRYING TO BE SOMEONE ELSE'S PERFECT**

26  **GOT AN IDEA? WRITE IT DOWN**



27 **CLEAN YOUR WORK PLACE**

28 **HAVE FUN**

29 **FINISH SOMETHING**