Culture as a MACHINE: People, Space & Place

MISSION

Design/Create the culture of an island based on real cultural examples we learn about in class. Demonstrate your island's culture in a variety of ways.



Build your background knowledge by exploring the following questions:

- What is culture?
- Why should we study different cultures?
- What are the different components of a culture?
- What makes a particular culture unique?
- How do beliefs and values impact different cultures?
- How do geography, climate, and natural resources impact cultures?

STEP 2: Research Your Country

Research the various aspects of the country closest to your island's *culture*, (language, communication styles, cultural norms, environment, government, agriculture, beliefs, values, customs, economy, transportation, occupations, education, immigration/emigration, etc.) What influences will the existing country have on the new island you will create?

School Databases

- CultureGrams[™]-go to World Edition & locate the interactive map
- WORLD BOOK -Click on Student
- ABC © CLIO
 SIRS Discoverer
 ProQuest

Websites

- Students of the World
- Islands of the World



Now that you have researched the culture of your country, build your own! Remember to include the following criteria:

- A demonstration of at least 4 cultural components (group)
- A piece of writing about to your island (individual)
- Various assigned readings and analysis of real cultural influences to help you in the creation of your culture (individual, partner, and group)

| A living diorama/ Mini-Play | This is where you will create at least 4 scenes to act out live in front of an audience | Resources: Diorama Resources Scroll down webpage to several links including examples, step-by-step guides, & tips and tricks to traditional dioramas "Living" dioramas will include making your scenes come to life through acting! |
|-----------------------------------|---|--|
| A Video Production | This is where you will create at least 4 scenes to act out and video record | Resources: Library cameras available for check out Windows MovieMaker (Programs-Accessories) Animoto Go Animate Zimmer Twins |
| An Interactive Map | A physical or digital map that allows the audience to find out more information through lifting flaps or clicking through links | Resources: MapMaker Interactive Customize an existing map Add icons, links, and map themes MapFab Create maps online Add text, shapes, & markers Animaps Animaps Animated Google maps Scribble Maps Zoom, draw, & type on Google Maps |
| A Storyboard and audio sharing | A digital visual and recorded audio explaining your culture | Resources: Capzules Social Storytelling Multimedia timeline tool Insert images, descriptions, backgrounds, and music Tripline Create an itinerary and present a trip to your island Add music & images MeoGraph Digital storytelling tool Create map-based and timeline-based narrated stories |

Have another idea for your final product? Please run it by your teacher for approval.

*Use the citation tools within the databases to start a Word document with all of your resources. For websites, use the MLA Citation Maker on the Library website. See Mrs.

Nedved for database passwords if you need to access research from home.*